

# **CRYPTOCURRENCY'S THIRD WAVE —**

**3 Trades to Multiply Your Money  
12 Times in the Next 12 Months**





# CRYPTOCURRENCY'S THIRD WAVE — 3 TRADES TO MULTIPLY YOUR MONEY 12 TIMES IN THE NEXT 12 MONTHS

By Ian King, Editor of *Next Wave Crypto Fortunes*

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Welcome to your first trades with *Next Wave Crypto Fortunes*!

I'm thrilled that you decided to join this one-of-a-kind service to capitalize on the next wave of opportunities in front of us.

I walked away from Wall Street with one goal: to help everyday investors profit. Right now, there's massive gains to be made in the cryptocurrency markets ... if you just have the right trading system powering your portfolio.

With my *Next Wave* system, we've already booked half positions such as 3,981% in Terra (LUNA), 1,934% in Solana (SOL) and 1,061% in Binance Coin (BNB).

So this goes to show the incredible gains that can be made in these markets.

And this special report could match that. When choosing these recommendations, I wanted to pick cryptocurrencies ready to disrupt major markets.

The three revolutionary cryptos in this report will change the way we bank, invest and game. And I'm excited to share them with you now!

But first, I want to explain our process of trading cryptos a little more...

## **Our Unique Process to Grab Huge Gains**

Cryptocurrencies are the most speculative asset class. They're brand new, and their regulations are yet to be determined.

Bitcoin (BTC) is only 14 years old, yet its network is already worth \$447 billion. Ethereum (ETH), the world's second-largest cryptocurrency, is only 10 years old and \$192 billion. Solana, which launched in early 2020, is worth over \$8.6 billion.

Every cryptocurrency is still an early-stage project that has yet to reach full adoption. Many of them will be big winners, while others run the risk of total loss.

Cryptocurrencies are like trading call options without an expiration date. They can go up or down 20%, 50% and even 100% within a day.

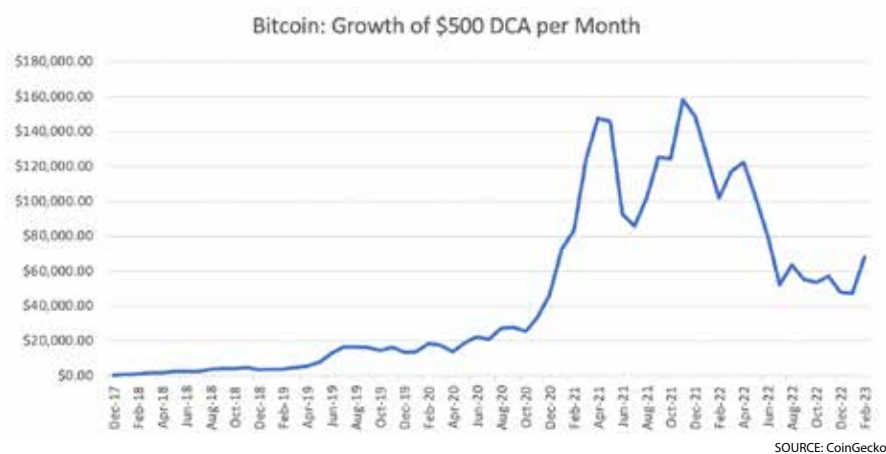
What's great about call options is that your downside is limited to how much you invest

(you can't lose more than 100%), while your upside is unlimited. However, unlike call options, cryptocurrencies have no expiration date.

That means investors who held bitcoin for the past several years are sitting on massive gains now, even though they may have been in the red for quite some time.

That's why I recommend dedicating a specific amount of your portfolio to cryptocurrencies, with at least 50% of it in bitcoin and other Layer-1 cryptos such as Ethereum and Solana.

For those of you who are still working and putting additional capital away on a monthly basis, the best strategy is dollar-cost averaging every month. In months when crypto is down, add a little more. When it skyrockets, add a little less.



Over time, this strategy will allow you to outperform the overall crypto market by capitalizing on sell-offs and being patient when the market is up.

For instance, even if you had started investing in bitcoin at its highest point in December 2017, and dollar cost averaged \$500 per month into bitcoin, your investment today would look like the chart to the right.

Because of the speculative nature of these investments, I don't recommend investing more than 10% of your crypto portfolio in any cryptocurrency outside of bitcoin and Ethereum.

My rule of thumb is only risk in crypto what you would be willing to lose in the stock market. If you aren't willing to lose 2% to 5% of your assets in the stock market in a day, then don't invest more than 2% to 5% of your portfolio in the crypto market.

Overall, I don't recommend allocating more than 5% to 10% of your total investments to the crypto market. If you stay small, it will help you deal with the ups and downs. It will also help you sleep better at night.

But even a small allocation can double the size of your total investment portfolio because of the growth potential here.

With that said, I know you're excited to get trading, so let's dive into your first trade!

## Third Wave Pick No. 1

Six years ago, before Ethereum's launch, bitcoin ruled the crypto markets.

It was the only game in town — with a 95% share of the crypto markets. We assumed there would be no threat to bitcoin's dominance.

The last few years have shown us that there won't be one blockchain to rule them all, but several.

Bitcoin's dominance is now 43% and still slowly dropping. This is mostly due to Ethereum's rise, which allows other projects to build smart contracts on top of ETH's blockchain.

Plus, there are other Layer-1 blockchains, such as Solana, that are gaining traction and can transact even faster than ETH.

With all of crypto's potential to reinvent finance, cloud storage and possibly the entire internet — we will need dozens, if not hundreds, of blockchains. If we want to provision the world's digital resources on blockchains, multiple blockchains will be necessary.

In the same way there isn't one mega tech company that owns every product or service. There are half a dozen of them competing for our business and attention.

That's why the future of blockchains won't be a winner-take-all scenario, although I expect key players such as Ethereum, bitcoin and Solana to capture a big share of future crypto activity.

## The Bridge to Everything

The key to making this entire ecosystem work is to provide an efficient, safe way for transacting tokens.

In the early days, cryptos were always traded through a centralized exchange. If you had Ethereum but wanted Solana, you had to send your cryptos to a centralized exchange such as Binance and transact them there.

Since Solana and Ethereum's blockchains are not compatible, you had to trade Ethereum for a stablecoin such as Tether (USDT) and then trade that USDT for Solana.

However, blockchains are taking centralized exchanges and making them decentralized. With smart contracts, traders can swap two cryptocurrencies for one another inside their own wallets.

That means your tokens are never sent to an exchange, and there's minimal risk of getting hacked, resulting in stolen or missing tokens.

But the limitation is that decentralized exchanges (DEXs) built on Ethereum can only swap Ethereum-based tokens — the same is true for Solana and its tokens.

That's a problem that **THORChain (RUNE)** solves.

THORChain is an independent blockchain built on top of the Cosmos protocol that serves as a cross-chain decentralized exchange.

It was founded by a pseudonymous team of 18 developers at a Binance hackathon in 2018. The project technically has no founder, and the developers have no formal titles.

Most of THORChain's resources were created by its community, including its website. It's this organic growth that makes the project truly unique.

Every week, the developers publish updates on the publishing platform Medium, and THORChain's treasury is shared every month.

## How THORChain Works

In the early days of telephony, to make a call, a switchboard operator would manually insert a pair of phone plugs into the appropriate jack. And long-distance calls required multiple switchboard operators.

Today when you make a call, the entire system is automated.

That's what THORChain does for the crypto markets. It automates the transfer of digital value from one blockchain to another.

THORChain's native token, called RUNE, serves as a hidden intermediary allowing token holders on different blockchains to exchange cryptocurrencies.

This is different from DEXs built on Ethereum. These DEXs can only handle the tokens that are built on these specific Layer-1 blockchains and not swap between chains like RUNE allows.

In order to work, RUNE has four key roles:

1. Liquidity (as a settlement asset).
2. Security (as a sybil-resistant mechanism and a means for driving economic behavior).
3. Governance (signaling priority on-chain).
4. Incentives (paying out rewards, charging fees, subsidizing gas).

What makes THORChain unique is not only the ability to transact between chains, but it offers a lower fee structure than Ethereum. The network charges a fixed outbound fee and a dynamic liquidity fee to users.

A percentage of these fees get redistributed as rewards to validators and liquidity pool (LP) providers.

For every *Next Wave* recommendation, we want to see that the cryptocurrency is growing and adoption is happening. One way to look at this is the size of its treasury pools.

THORChain puts out monthly reports on the status of its total treasury pool and the major assets in it.

At the beginning of 2021, RUNE's liquidity pools contained \$4.47 million in assets. But that's steadily grown over the last two years to \$130 million last month. I expect this growth to continue.

With 327 million RUNE in circulation, it sports a current market cap of \$845 million (at the time of publication). However, total supply will eventually increase to 500 million.

So now is the time to buy!

**Action to take: Buy THORChain (RUNE).**

BUY ACTION TO TAKE	
<b>Crypto:</b>	<b>THORChain (RUNE)</b>
<b>Buy-Up-To:</b>	<b><u>Refer to our portfolio for up-to-date prices</u></b>
<b>Exchange:</b>	<b>Uniswap</b>
<b>Store It On:</b>	<b>Uniswap or Coinbase Wallet</b>

**How to buy:** RUNE isn't available for direct purchase. But you can purchase an Ethereum-based token on Uniswap using MetaMask or the Coinbase wallet and trade it for RUNE.

To watch a tutorial, [click here](#).

## Third Wave Pick No. 2

Blockchain technology will fundamentally change our entire internet.

That's because this technology allows anything of digital value to be transacted online without the need for a centralized intermediary.

In laymen's terms, it means everyone can contribute scarce digital resources.

Some of these resources include (but aren't limited to) mining rigs (computers) to secure the bitcoin network, Helium hotspots and even staked tokens (like Solana and ETH 2.0) that validate and verify transactions.

Cryptocurrency promises to massively disrupt the market for digital services. This is where our last cryptocurrency comes in...

**Livepeer (LPT)** is a “platform as a service” for developers looking to add live or on-demand video to their websites. It is an Ethereum-based protocol for video transcoding.

When a video is recorded, before it’s made available to stream, it gets transcoded. This is the process that allows the video to play across different devices and bandwidths.

Currently, video streaming accounts for 80% of internet bandwidth consumption. It’s a very expensive cost for content distributors.

According to Livepeer’s team: "Today, this process costs around \$3 per stream per hour to a cloud service such as Amazon, up to \$4,500 per month for one media server, and up to \$1,500 per month before bandwidth for a content delivery network. That's a lot!"

Ultimately, consumers pay for this expense in the form of high monthly service costs, watching ads and having their user data sold.

Livepeer aims to address this problem with a token-incentivized, open-network model that can reduce streaming costs by up to 50 times compared to traditional methods.

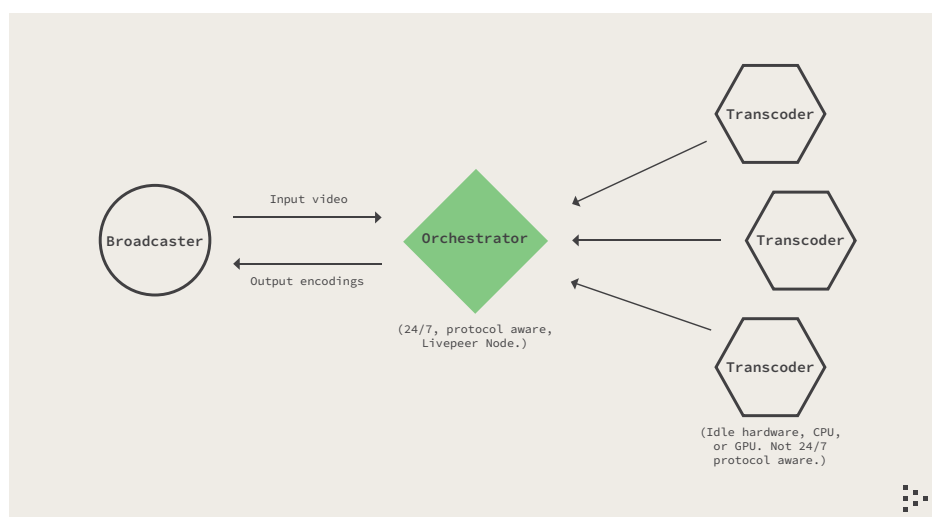
## How Livepeer Works

Livepeer’s video streaming process starts with the content creators, called “Broadcasters.”

Broadcasters send video streams and fees into the network. The video streams are received by “Orchestrators” — users who have contributed their graphics and central processing units and bandwidth to the network in exchange for the fees paid out in ETH.

The amount of work sent to each Orchestrator depends on the amount of LPT they stake. The Orchestrators send videos to transcoder hardware, which encodes and reformats the video before sending it back to the Orchestrators to check the work.

LPT holders who don’t want to be Orchestrators or “Transcoders” can also participate by staking their LPT with a trusted Orchestrators for a portion of their rewards and fees. These holders are called “Delegators.”



New LPT is minted each round, where 1 round = 5,760 Ethereum blocks.

Considering that in Ethereum one block is mined roughly each second, each Livepeer round lasts approximately 24.61 hours.

This is how often Orchestrators are rewarded with tokens for the work performed.

Currently, there is 25,666,045.05 LPT in supply, and of those, 12,437,305.9 are staked. This ratio is called the participation rate, and currently, it is at 48.46%.

Livepeer aims for a 50% participation rate of tokens staked. This gives it an optimal trade-off between network security and token liquidity.

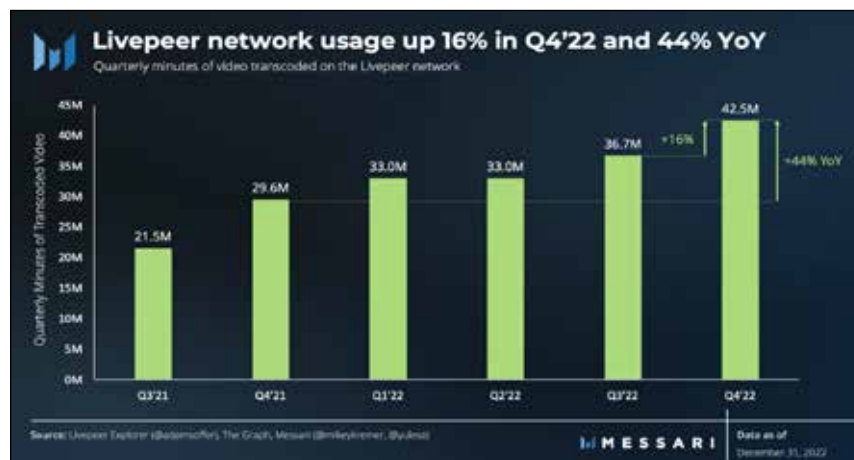
The protocol incentivizes participation by increasing the inflation rate by 0.00005% for every round the participation rate is below 50% and decreasing it by 0.00005% for every round the participation rate is above 50%.

Currently, the inflation rate is at 0.02535%, and when multiplied by the current LPT in supply, it yields 6,506.34 newly minted LPT to be distributed as rewards in the next round.

The LPT token acts as the coordination and incentivization mechanism in the network. With this system in place, Livepeer is able to steadily expand.

## Livepeer's Growth Is Just Starting

In the past year, quarterly usage has increased from 21.5 million minutes to over 42.5 million minutes per quarter.



SOURCE: Messari

In February 2018, the company raised \$3 million in funding during a seed round. It followed up with an \$8 million Series A round.

Investors in the company include standout names like 1kx, CoinFund, Collaborative Fund, Compound, Digital Currency Group and many more.

Also, notably, Grayscale owns \$5.7 million in LPT as of September 2021. A plan for an



exchange-traded note, similar to Grayscale Bitcoin Trust and Grayscale Ethereum Trust, is in the works. This could give Livepeer another boost if the exchange-traded note is announced. And now is our time to hop on the investor train.

**Action to take: Buy Livepeer (LPT).**

BUY ACTION TO TAKE	
<b>Crypto:</b>	<b>Livepeer (LPT)</b>
<b>Buy-Up-To:</b>	<b><u>Refer to our portfolio for up-to-date prices</u></b>
<b>Exchange:</b>	<b>Coinbase.</b>
<b>Store It On:</b>	<b>Coinbase.</b>

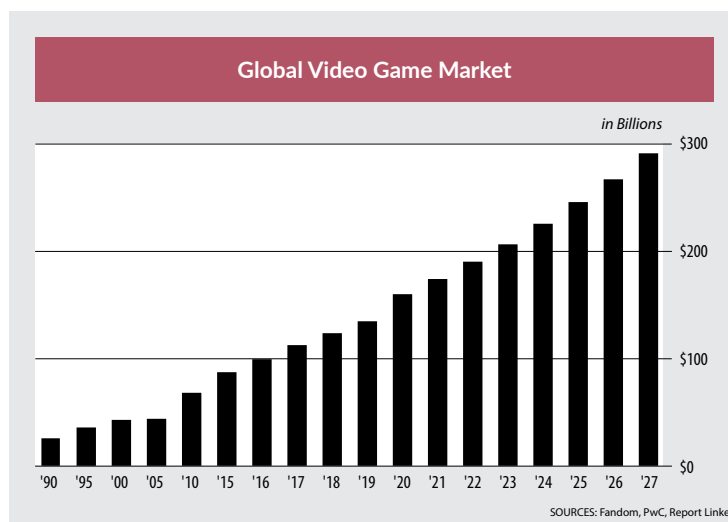
### Third Wave Pick No. 3

One of my favorite childhood pastimes was taking my lawn mowing money to the local arcade to play *Donkey Kong*.

Back then, if you wanted to play video games, you had to visit a physical place — either an arcade or, often, a local pizzeria.

As technology evolved, it allowed us to play virtual games everywhere on PCs, laptops or smartphones.

Easy-to-access video games led to incredible growth. According to ReportLinker, in 1990, the global video game market was only \$18 billion, but that’s grown almost 10 times to \$185 billion today. And it’s going to get even bigger in the next few years, growing to \$293 billion by 2027.



The way we pay for games has also shifted. Gamers (like myself) went from pumping quarters into arcade machines to purchasing video game cartridges or downloading games straight to consoles.

This eventually led to “free to play” games — a misnomer term. These games might be free, but playing requires time and money.

Even though the massive hit *Fortnite* is free to play, gamers spent a whopping \$5.8 billion in revenue in 2021.

Features such as speeding up progress, special items or outfits all make the game more fun but also cost money.

And now, the gaming industry will completely transform with the advent of blockchain technology. Remember, blockchains keep track of who owns what without the need for a middleman.

This means blockchains could track ownership of in-game assets in the form of tokens. It also means that players could resell their in-game assets and monetize the time and investment they spend on games.

As an example, if you play the popular game *World of Warcraft*, you have to buy all your weapons, armor and other necessities in the game (with the in-game currency or real money) and store them there. They aren't yours — they belong to the platform.

With blockchain, however, players can own and self-custody assets. This allows them to be traded on outside marketplaces or used across multiple platforms.

On top of that, gamers can even get rewards for playing — these could be cryptocurrencies or tokenized assets, such as a machine gun to kill the bad guys or a sword to slay the dragon. This tokenized asset can then be traded or sold to other players in an open marketplace.

This is why blockchains will enable the creation of a new form of games, called “play to earn.” Playing to earn is the future of gaming and will massively disrupt the \$185 billion gaming industry.

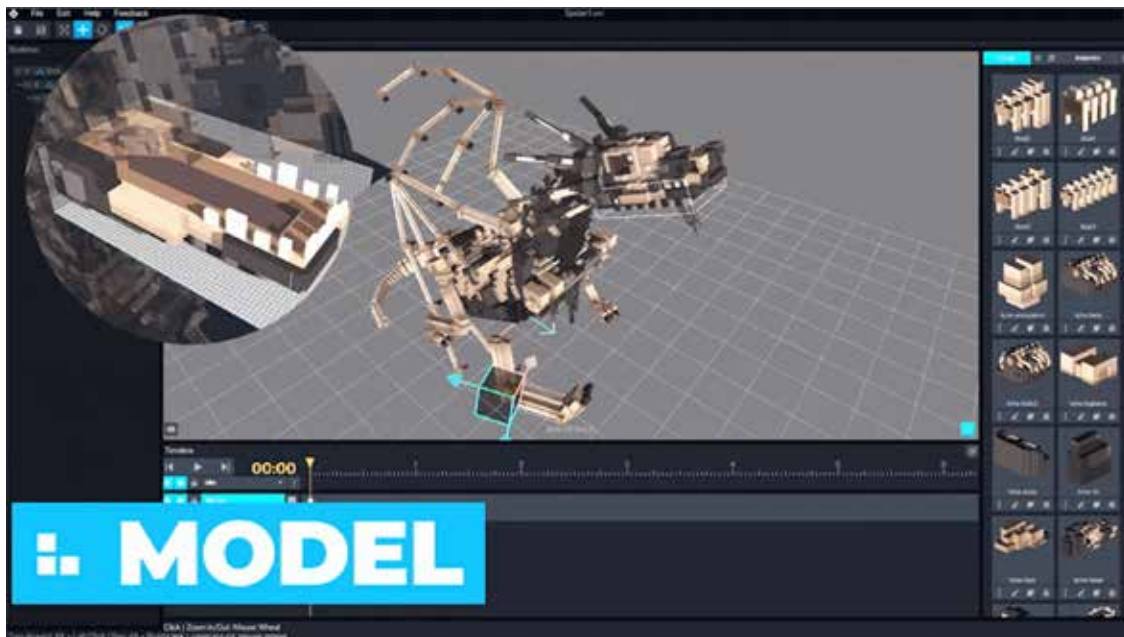
And our next crypto is one of the leaders in this rapidly growing category — **Sandbox (SAND)**.

Sandbox is an Ethereum-based virtual-world and gaming ecosystem where users can create, share and monetize assets and games.

This ecosystem takes games similar to smash hits like Minecraft and Roblox, and moves the entire experience onto a blockchain.

Sandbox's platform allows users to generate their own content with three integrated products:

- **VoxEdit** — This is a free and simple to use 3D modeling and nonfungible token (NFT) creation kit. Users can create and animate 3D objects such as characters, animals, vehicles, foliage, tools etc., for games or as collectibles.



- **Marketplace** — Once objects have been created on VoxEdit, they are uploaded into a decentralized storage network and then published on the Sandbox Marketplace. At this point, they become ASSETS that can be bought and sold.
- **Game Maker** — This product allows any user to build 3D games for free without the need for coding skills. Although more sophisticated games can be created with some programming.

## The Sandbox Ecosystem

The Sandbox ecosystem consists of multiple types of tokens, each with a specific use case.

**SAND** — the governance token for Sandbox. It’s also the currency needed to transact on the platform.

Users spend SAND to play games, buy equipment or customize their characters. SAND can be used to buy “LANDs” and “ESTATES” (more on those later).

SAND can be staked to receive passive revenues on LANDs in the form of SAND and in-game benefits.

The platform takes a 5% cut of all transactions. Half of these revenues go to the staking pools, while the other half will go to the Sandbox Foundation, which offers grants to incentivize the creation of interactive content and games on the platform. This ensures that the ecosystem continues to grow.

**ASSETS** — These are the objects — anything from avatar equipment to trees — that users can create on VoxEdit and trade on the Sandbox Marketplace

**LAND** — These tokens grant ownership to a 96x96 meter digital piece of real estate in the Sandbox metaverse.

Users can buy LAND and fill it with games, “ASSETS” and interactive experiences. Each LAND is a unique NFT on the ETH blockchain. They can be purchased on [OpenSea](#).

**ESTATE** — The Sandbox metaverse only has 166,464 LAND plots.

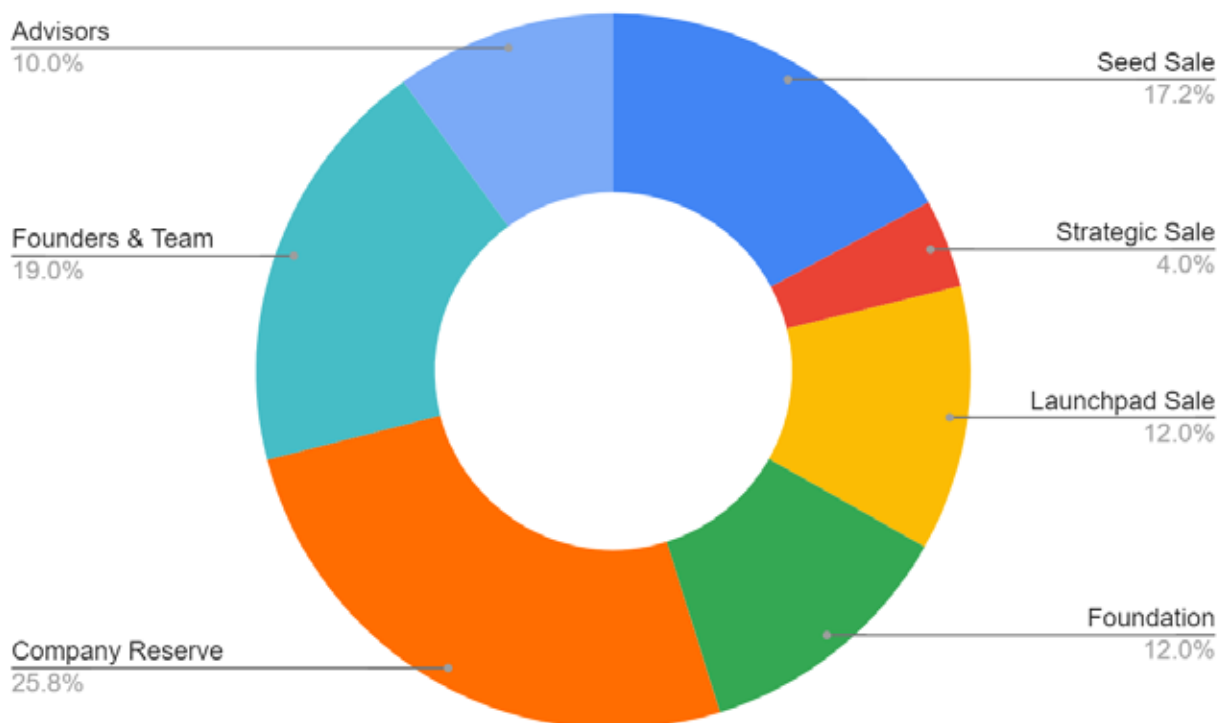
Users can buy multiple plots and combine them into one property creating an ESTATE.

Users can develop games and ASSETS on LANDs and ESTATEs and sell them in their entirety. Sandbox is also working toward allowing LAND owners to earn SAND by renting out their LANDs and ESTATEs.

**Catalysts and Gems** — These are tokens that come into play with the creation of ASSETS. Together, they determine the tier and scarcity of the ASSETS. These tokens are burnt on usage and can be acquired by buying them from other users or by staking SAND tokens.

My recommendation is to purchase SAND tokens, as these will gain in value as the Sandbox ecosystem grows. We can also stake these tokens to earn more SAND.

SAND currently has a circulating supply of 1.8 billion tokens, with a market cap of \$1.28 billion (at the time of publication). The full token supply of 3 billion SANDs was initially distributed as follows:



SAND allocated to private sales, founders and team, and advisors were 100% locked with scheduled amounts to be unlocked every 12 months over a five-year period, starting in July 2021.

## Sandbox's Potential Is Unmatched

Sandbox has a big jump in the play to earn space. It raised \$3.21 million in a seed round financing in 2019 to grow the project and followed that in 2020 with another raise through private sales.

Major investors include Binance Labs, Hashed and True Global Ventures. In August 2020, the company raised another \$3 million through an initial exchange offering.

To popularize its platform, Sandbox partnered with popular children's television show *Shaun the Sheep*, iconic game maker Atari and hip-hop legend Snoop Dogg.

*Shaun the Sheep* now has its own show characters on Sandbox available for purchase.

Plus, Atari has ESTATes on Sandbox with game versions such as *Pong*, *Roller Coaster Tycoon*, *Centipede* and *Asteroids* built onto the platform using the Game Maker.

Finally, Snoop Dogg will be recreating his mansion on the platform for experiences such as concerts, events and Q&As.

Snoop Dogg will also create ASSETS of his personal items such as his car collection, dogs, statues, etc., which players can use in the games they create. I would also note that Snoop has already spent over \$20 million on NFTs, and is now one of the largest NFT art collectors in the world.

So now's the time to buy SAND before this play-to-earn leader becomes the next *Minecraft* or *Fortnite*.

**Action to take: Buy Sandbox (SAND).**

BUY ACTION TO TAKE	
<b>Crypto:</b>	<b>Sandbox (SAND)</b>
<b>Buy-Up-To:</b>	<b><u>Refer to our portfolio for up-to-date prices</u></b>
<b>Exchange:</b>	<b>Uniswap or Coinbase.</b>
<b>Store It On:</b>	<b>Uniswap or Coinbase.</b>

**How to buy:** [Click here](#) for a tutorial on how to buy on Uniswap. You will need a MetaMask wallet to make the trade. For a tutorial on how to set one up, [click here](#).

**Note:** If you would like to stake your SAND tokens, I recommend doing so with either OKCoin or Gemini. I **do not** recommend staking SAND on Uniswap.

### Now It's Time to Buy!

There you have it — my top three cryptos are set to soar 12 times in the next 12 months!

Before I leave you to your trading, I have important tips to share...

**Risk assessment:** While I think these assets are great buys, I always want you to be aware of the risks. You may see these positions in our portfolio already gaining. That doesn't mean you missed out! The cryptos I recommend in this report still have plenty of room to grow. I suggest starting small and easing your way in.

Double-digit swings are normal for these cryptos. I have a profit-managing strategy in place to protect us, but it's good to be aware of the volatility.

If these are your first crypto trades, don't worry. We have you covered! There are a plethora of resources available to help you get started.

On our "Getting Started" page, we have:

- [\*\*\*Frequently Asked Questions\*\*\*](#) — Here you can find answers to all our most-asked questions on the service and crypto market.
- [\*\*\*Glossary of Terms\*\*\*](#) — A glossary of detailed crypto terms to help you navigate the world.
- [\*\*\*Inside the World of Cryptos\*\*\*](#) — This is a tutorial series on helping you get set up with crypto wallets and exchanges.

If you have any other questions, you can email me and my customer service team at [NextWave@BanyanHill.com](mailto:NextWave@BanyanHill.com).

For up-to-date news on your positions and the market, tune in to my Weekly Webinars every Wednesday in your email inbox.

Regards,



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